



City of Burbank
Parks and Recreation Department

ADULT SPORTS BASKETBALL TECHNICAL FOUL GUIDELINES

- I. Teams will receive a team technical foul for the following violations:
 - 1) Illegal jersey (non-matching color)
 - 2) Duplicate jersey number
 - 3) Dunking or hanging on the rim
 - 4) 6 players on the court
 - 5) Calling time-out when none are available.
- II. When a coach or manager receives one (1) technical foul during a game, they are to remain seated on the team bench for the remainder of the game.
- III. A player receiving a technical foul will sit for eight (8) minutes of game time which will begin after the player sits and free throws have been completed. If there are less than eight minutes in a half when the player receives a technical foul, they will sit out the remaining time in the next half (or game if a technical foul occurred in the 2nd half) rounded up to the next full minute. Ex: If player A receives a technical foul in the first half with 7:50 left. They will stay on the bench in the second half for a full minute of game time as 10 seconds remained on their penalty but that is rounded up to the next full minute.
- IV. Technical fouls for illegal substitution (6 players on the court), fouling the in-bounder, or calling a timeout when a time has none to call will NOT result in the 8-minute penalty and will be resolved under their normal consequences unless the officials rule these acts were done in a malicious manner, in which case the eight (8) minute penalty may be applied.
- V. If a spectator receives one (1) technical foul during a game, their team will be assessed a team technical foul. The coach/manager/captain will then approach the spectator to address the issue.
- VI. If a player/coach/spectator receives two (2) technical fouls in one (1) game, they will be ejected. The player/coach/spectator will need to leave the facility immediately. The player/coach/spectator will receive an automatic minimum one (1) game suspension. The Sports Office will review the incident and may assess up to a three (3) games suspension based on the violation resulting in the ejection.
- VII. If a single player/coach/spectator receives three (3) technical fouls during the same season, they will receive a one (1) game suspension and will be placed on probation for the remainder of the season.
 - 1) If they receive a technical foul after their game suspension, they will receive another game suspension. Once a player/coach receives five (5) technical fouls they will be suspended for the remainder of the season.
- VIII. Any team receiving five technical fouls within the season may forfeit the right to appear in playoff games and may be subject to league suspension as assessed by Sports Office Staff.

- IX. If a player/coach is involved in a physical altercation of any kind, they will be suspended until their hearing with the Burbank Athletic Federation at which time their reinstatement date will be determined.
- X. Game Ejection Guidelines for non-physical ejections
- 1) 1 game ejection = 1 game suspension minimum
 - 2) 2 game ejection = 2 game suspension and will be placed on probation for the remainder of the season
 - 3) 3 game ejection = not allowed to play the remainder of the season