

RULES AND REGULATIONS GOVERNING YOUTH VOLLEYBALL

NFHS Volleyball Rules, as adopted by CIF, shall apply except where specifically modified by these league rules.

General Information

1. This program is conducted by the Parks and Recreation Department Sports Section.
2. The Burbank Athletic Federation (BAF) Board of Directors shall act as an advisory board and act on all disciplinary cases and eligibility cases.
3. When more than one league within a given group, classification shall be determined by team's ability, with better teams placed in a higher league.
4. League is open to youth in 3rd-8th grades.
5. A minimum of fifty percent (50%) of each team's roster must consist of players who live or attend school in Burbank. The remaining players may be non-residents

Manager's and Coach's Responsibilities

1. All managers and coaches must be in good standing with the Burbank Athletic Federation.
2. Managers and coaches must appear on the official Team Roster or they will not be allowed to sit on the players' bench.
3. Managers are directly responsible to the Burbank Athletic Federation and the Parks and Recreation Department for league fees, rosters, team business and conduct of players, coaches, parents, and spectators.
4. Managers are responsible for maintaining each player's Medical Consent Form throughout the season. Medical Consent Forms are to remain in the manager's possession at all practices and games.
5. Managers are responsible for keeping unauthorized persons off the team bench and controlling the conduct of their team at all times.
6. It is the manager's responsibility to prevent players from leaving the court and mingling with the spectators during the game.
7. Team managers will be responsible for keeping their teams off the general playing area until the conclusion of the preceding game.
8. Managers are responsible for the proper care and immediate return of all Parks and Recreation Department equipment
9. Managers are responsible for the conduct of their team's spectators and will take all necessary steps to inform them of the rules, purposes and philosophy of the Youth Volleyball Program.
10. Managers, coaches and players may not smoke in any facility furnished by the Burbank Parks and Recreation Department for practices or games.
11. Coaches will refrain from verbally coaching their players in a negative manner while they are on the court. Discretion of the referee or the Sports Office Staff will be used to handle the situation.
12. All coaches shall be required to comply with the requirements established by the Parks and Recreation Department for background checks for volunteers.
13. Managers must keep track of players' substitution and that all players are receiving adequate playing time.
14. All teams must have a responsible adult at all games and practices.
15. No team shall bear the name of, or any trade name of, any alcoholic beverage. All team names are subject to Sports Office approval. If no team name is turned in prior to the printing of the league schedule, the last name of the manager will appear on the schedule.

Rosters

1. It is advisable to limit a roster to no less than eight, or more than ten players. Replace with: Team rosters should consist of eight (8) to ten (10) players whenever possible.
2. A roster must be managed online using the Coach's Portal on CivicRec. All players and coaches must register and be listed on the team's online roster to be eligible for play.
3. In any case where a participant has deliberately falsified their record, those games in which they participated will be forfeited and the player suspended.
4. Any player who puts their signature on two different rosters shall be automatically suspended until their case is brought before the Burbank Athletic Federation Board.
5. All rosters are subject to approval by the league Supervisor with the intention of maintaining the league on an even and competitive scale.
6. Managers are responsible for the eligibility of all names on their roster.

Players

1. All players must be in good standing with the Burbank Athletic Federation.
2. All players must participate during the official practice round and appear on the team's official roster to be eligible for league play. Any player not listed on the official team roster after the second week of the regular season must be added through the league's waiver process before participating in any future games. Use of an ineligible player will result in the **forfeiture** of all league games in which the player participated and may result in the suspension of the team's manager.
3. After league play starts, no player may be added except by waiver.
4. A player's residency will be established as of the first day of practice round for the league. Eligibility established at that date will stand for the remainder of the season.

Waivers

1. After the roster deadline, players may only be added to a team through the waiver process.
2. The manager requesting to add a player must complete the Waiver Request Form and submit it to the Sports Office via email.
3. Upon receipt, the Sports Office will review the request and distribute the waiver electronically to the managers within the same division for their consideration. Managers may choose to approve or deny the request. Approval of a waiver is voluntary and is not required.
4. If a player wishes to transfer from one team to another, the player's current manager must provide written confirmation to the Sports Office via email releasing the player before the waiver process can begin.
5. Once all required manager responses have been received and the waiver is approved by the Sports Office, the player may be added to the new team's roster.
6. After approval, the player must complete registration through CivicRec, including all required forms and applicable fees, before being added to the official roster.
7. Once the waiver has been approved by the Sports Office and the player has completed the CivicRec registration process, the player is eligible to participate in the team's next scheduled league game.
8. All waiver requests must be submitted to the Sports Office prior to the start of Week 5 of the regular season. No waiver requests will be accepted after that time.

Team Classification

1. Teams will be classified according to grade. Team grouping is determined by the highest grade represented on the team.
2. Grade divisions will be 3/4, 5/6, and 7/8.

Equipment and Players Dress

1. Volleyballs – Volley Lite for 3/4 grade, Regulation for 5/6 and 7/8 grades.
2. All jewelry and any potentially dangerous hair, wrist, neck, or ear accessories must be removed before play.
3. Adequate shoes (such as tennis shoes) should be worn. No bare feet allowed.
4. Uniforms should have number on the back of shirt.
5. Net height will be 7 feet (may vary according to facility used).

Protests

1. Only protests regarding player's eligibility will be accepted. Protests regarding officials' calls are not protestable and must be settled at the point they occur by the coaches, officials and Sports Office staff member according to the National Federation rules.

Forfeited Games

1. Forfeited games will count as a loss to a team. A team refusing to play after having received instructions from the referee to do so, shall be declared to have forfeited the game (score 21-0, 21-0, 15-0, 3-0 per match) except in the case in which a team has been made incomplete by reason of injury (team shall lose the current game, but will keep the benefit of points which have been won).
2. There will be no grace period past match time. If a team fails to field a team, the first game of the match will be forfeited. After 10 minutes, if the team is still unable to field a team, the entire match will be forfeited.
3. Teams must be ready to start 5 minutes before game time.
4. Teams that must forfeit a game are required to notify the Sports Office as soon as possible. During regular business hours (9:00 a.m. to 6:00 p.m.), managers must notify the Sports Office by email at sportsoffice@burbankca.gov and follow up with a phone call. Outside of regular business hours, managers must call or text (818) 940-8928. Advance notice before game time is requested whenever possible as a courtesy to the opposing team, officials, and staff.
5. The forfeiting team is responsible for paying an administrative fee of \$10 for each forfeit. The fees must be paid prior to the team's next scheduled game.
6. Teams with more than three (3) forfeits during the regular season will not qualify for the postseason tournament.

Special Rules

1. Each team shall consist of six (6) players on the court. A team may begin and continue play with a minimum of four (4) players. If more than four (4) rostered players are present, all eligible players must participate, with no more than six (6) players on the court at any one time.
2. Teams are allowed up to three male players on the court at one time for 5/6 & 7/8 divisions.
 - a. 5 to 6 players - no more than 3 males on the court at a time
 - b. 4 players - 2 males, 2 females or 1 male, 3 females or 4 females
3. All rostered players present must play. If a player does not compete in the first game of a match, he/she must start the second game.
4. Substitution Rules for 5/6 & 7/8 Divisions
 - a. Rotation-in substitution option will be allowed on a side-out as the players rotate. The previous server goes out and the new player goes into the center back position. Players must rotate in the same order that is listed on the official line-up card. If rotation-in is used, regular substitution cannot be used.
 - b. Teams can change their method of substitution between games.
 - c. Teams with three or less boys in their line-up present for a match may utilize rotation-in or conventional substitution.
 - d. Teams with more than three males present in their line-up for a match shall use conventional substitution only. Line-up should alternate girls and boys.
5. Substitution Rules for 3/4 Division
 - a. 3/4 division teams can only use rotation-in substitution. Only in the 3/4 division teams do not have to worry about how many boys or girls are allowed on the court at one time. Line-up should alternate girls and boys.

Serving Rules

1. Service line for 3/4 grade divisions will be moved back 10 feet from the net. Under hand or overhand serve will be allowed.
2. Service line for 5/6 grade divisions will be moved in 5 feet from end line. However, if server serves 3 consecutive points from the inner service line, they must move back to the standard line to continue service until side-out.
3. Service line for 7/8 grade divisions will be at the end line. In the 7/8 division, players serving underhand must serve from the end line. Players serving overhand may serve from a line five (5) feet inside the end line. After serving three (3) consecutive points from the inner line, the server must move back to the end line until a side-out occurs.
4. The ball will be allowed to touch the net on the serve.
5. Both the first serving team and the second serving team in a set (game) will start their service without rotating. When a team serves second at the beginning of a set (game) (after a side out) players will not rotate and first server of that team will be the person in the right back position.
6. The server can throw the ball up once and catch it before their initial serve. If the server does it a second time during their serve, the team will lose the serve and the other team will score a point.

Scoring

1. Match - 2 out of 3 games
2. A point shall be scored by the opponent each time a team commits a fault.
3. If the serving team wins the rally, it scores a point and continues to serve. If the receiving team wins the rally, it scores a point and gains the serve. Each time a team gains the serve, it must rotate one position clockwise before serving.

The Game

1. The first two games shall be 21 points (cap of 23), and a team must win by two points.
2. The third and deciding game shall be 15 points (cap of 17), and a team must win by two points.
3. Each team is allowed two (2) timeouts per match.
4. Teams will change playing area
 - a. After each game of a match
 - b. During a third game, when one of the teams reaches eight (8) points. After change of areas, the serving will continue by the player whose turn it is to serve. In case the change is not made at the proper time, it will take place as soon as it is brought to the attention of the referee (the score remains unchanged).

Division	Serving Line	Requirements
3/4 Grade	10 Ft. from net	No change
5/6 Grade	5 ft. inside the end line	Move to the end line serving 3 consecutive points.
7/8 Grade	Underhand: End line Overhand: 5ft. inside the end line	Move to the end line after serving 3 consecutive points.

Pre-Game Meeting

1. At the start of the game, each team shall designate their Head Coach.
2. The Head Coach shall meet with the Referee prior to the start of the game to discuss ground rules, official start time, and any special rules that are pertinent to the game.
3. Line-up/scorecard needs to be complete by this time.
4. The Head Coach who attended the pre-game meeting will be the only individual to enter the court for the purpose of necessary time-outs, rule interpretations by the Referee, or to attend an injured player.

Ground Rules

1. The Referee and/or the Sports Office Staff will explain all ground rules before game time. These will become the official ground rules for the game. Any situations not covered are left to the discretion of the Referee. It would be in the manager's best interest to ask pertinent questions at the pre-game meeting.